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Rapise, Visual Studio Test Explorer and Visual Studio Team Services

Integration

Unit Test Mapping

Rapise integrates with Visual Studio at [Unit Test](#) level.

Create a Unit Test project in Visual Studio, add a unit test and a test method. In the References section add the DLL:

```
c:\Program Files (x86)\Inflectra\Rapise\Extensions\UnitTesting\VSUnit\SeSVSUnit\Bin\Release\SeSVSUnit.dll
```

In a test method specify absolute path to a Rapise test and pass `TestContext` parameter to `Rapise.TestExecute` function:

```
namespace UnitTestProject1
{
    [TestClass]
    public class UnitTest1
    {
        public TestContext TestContext { get; set; }

        [TestMethod, TestCategory("browser")]
        public void CreateNewBook()
        {
            Rapise.TestExecute(@"c:\Demo\Framework\CreateNewBook\CreateNewBook.sstest", TestContext);
        }
    }
}
```

Parameters

To pass parameters to Rapise test create [.runsettings](#) file.

Each parameter with name starting with `g_` will be passed to Rapise via command line.

Here is an example of selecting a browser to use for execution of cross-browser tests:

```
<?xml version="1.0" encoding="utf-8"?>
<RunSettings>
    <!-- Parameters used by tests at runtime -->
    <TestRunParameters>
        <Parameter name="g_browserLibrary" value="Chrome HTML" />
    </TestRunParameters>
</RunSettings>
```

Visual Studio Test Explorer

Once Rapise tests are mapped to unit tests one can use Visual Studio Test Explorer to run tests and analyze results.

Test Explorer

Run All | Run... | Playlist : All Tests

UnitTestProject1 (5)

- CreateNewAuthor 24 sec
- TestToFail 2 sec
- CreateNewBook 18 sec
- EditExistingAuthor 16 sec
- EditExistingBook 18 sec

TestToFail

Source: UnitTest1.cs line 38

Test Failed - TestToFail

Message: Assert.AreEqual failed.

Expected:<0>. Actual:<1>. Test passed: c:\Demo\Framework\NewTest\NewTest.sstest

Elapsed time: 2 sec

Output

StackTrace:

```
Rapise.TestExecute(String path, TestContext
UnitTest1.TestToFail())
```

Solution Explorer Team Explorer Test Explorer

Press Output link (highlighted) to view test run results.

Test Output–TestToFail–4–1

Test Name: TestToFail

Test Outcome: Failed

Message: Assert.AreEqual failed. Expected:<0>. Actual:<1>. Test passed: c:\Demo\Framework\NewTest\NewTest.sstest

Attachments

last.tap
last.trp

- last.tap - is a test report in [Test Anything Protocol](#) format (human readable). Click to open in any Text Viewer/Editor.
- last.trp - is a test report in Rapise format. Click to open in Rapise.

One can apply .runsettings file to use for execution:

UnitTestProject1 – Microsoft Visual Studio (Administrator)

File Edit View Project Build Debug Team XML Tools Test Web Essentials Analyze Window Help

Process: Lifecycle Events Threads

Solution Explorer

RS.runsettings

1 <?>

2 <!-- Parameters used by

3 <TestRunParameters>

4 <Parameter name="g_br">

5 </TestRunParameters>

6 </RunSettings>

7 </RunSettings>

8

Run

Debug

Playlist

Test Settings

Windows

C:\RS.runsettings

Select Test Settings File

Default Processor Architecture

Keep Test Execution Engine Running

Visual Studio Team Services

In Visual Studio Team Services one can run unit tests after making a build.

MyFirstProject

Builds Releases Library Task Groups Explorer

Build Definitions

Mine All Definitions Queued XAML

Requested by me

- E Build and Test in Chrome**: #20161207.2
requested 2 weeks ago ... succeeded
- E Build and Test in IE**: #20161206.9
requested 2 weeks ago ... succeeded

Build definition contains predefined steps:



Here is an example configuration of the Test Assemblies step:

Test Assemblies **\\$(BuildConfiguration)*test*.dll;:-**\obj** Version 1.*

Execution Options

- Test Assembly: **\\$(BuildConfiguration)*test*.dll;:-**\obj**
- Test Filter criteria: TestCategory=browser
- Run Settings File: UnitTestProject1/UnitTestProject1/RS.runsettings
- Override TestRun Parameters: g_browserLibrary=Chrome HTML
- Code Coverage Enabled:
- Run In Parallel:

Advanced Execution Options

Reporting Options

- Test Assembly field contains a wildcard mask that selects unit tests from matching DLLs only
- In Test Filter criteria one can select tests by `TestCategory` which is an attribute of a `Test Method`:

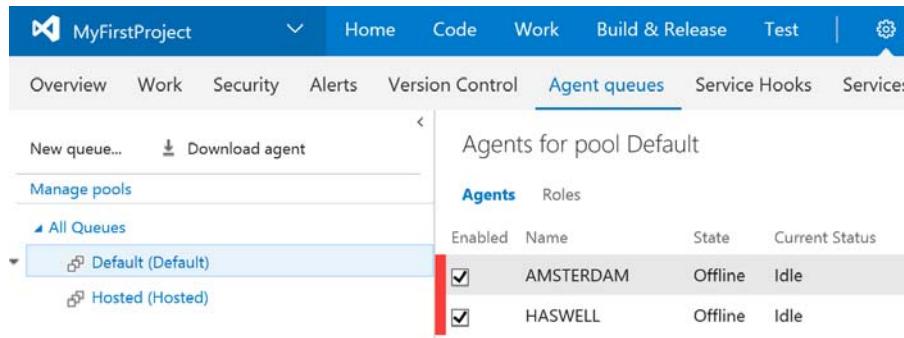
```
[TestMethod, TestCategory("browser")]
public void CreateNewBook()
{
    Rapise.TestExecute(@"c:\Demo\Framework\CreateNewBook\CreateNewBook.sstest", TestContext);
}
```

- ** Run Settings File** is a link to `.runsettings` file.
- In Override TestRun Parameters one can override values of the parameters in `.runsettings` file.

Windows Agent for Test Execution

VSTS can run tests in a hosted environment, but it does not contain Rapise. So most likely you will need to run tests inside your computer network. Download and connect [Windows Agent](#).

One can configure several agent pools to run tests in different environments:



The screenshot shows the VSTS interface for managing test agents. The top navigation bar includes 'MyFirstProject', 'Home', 'Code', 'Work', 'Build & Release', 'Test', and a gear icon. Below the navigation is a horizontal menu with tabs: 'Overview', 'Work', 'Security', 'Alerts', 'Version Control', 'Agent queues' (which is underlined in blue), 'Service Hooks', and 'Services'. On the left, there's a sidebar with 'New queue...', 'Download agent', and 'Manage pools' (with 'All Queues' expanded). Under 'All Queues', 'Default (Default)' is selected. The main content area is titled 'Agents for pool Default' and contains a table with two rows. The columns are 'Enabled', 'Name', 'State', and 'Current Status'. The first row has 'AMSTERDAM' in the Name column, 'Offline' in State, and 'Idle' in Current Status. The second row has 'HASWELL' in the Name column, 'Offline' in State, and 'Idle' in Current Status.

Enabled	Name	State	Current Status
<input checked="" type="checkbox"/>	AMSTERDAM	Offline	Idle
<input checked="" type="checkbox"/>	HASWELL	Offline	Idle

References

1. [Rapise](#)
2. [Visual Studio Test Explorer](#)
3. [Visual Studio Team Services](#)